Report on

Interactive Session titled 'Mulsemedia - Opportunities for AI'

14th May 2019



Submitted by: Dr. G. N. Vivekananda, Assistant Professor, Department of Computer Science and Engineering

The Madanapalle Institute of Technology & Science organized a interactive session "Mulsemedia – Opportunities for AI" on 14th May 2019. Dr. George Ghinea, Professor in the Department of Computer Science at Brunel University London and Dr. Sridhar Swaminathan, Assistant Professor, School of Engineering and Applied Sciences, Bennett University, Greater Noida, Uttar Pradesh were the resource persons of this interactive session. He broadly focused on the following topic:

Mulsemedia:

Mulsemedia—multiple sensorial media—captures a wide variety of research efforts and applications. This article presents a historic perspective on mulsemedia work and reviews current developments in the area. These take place across the traditional multimedia spectrum—from virtual reality applications to computer games—as well as efforts in the arts, gastronomy, and therapy, to mention a few. We also describe standardization efforts, via the MPEG-V standard, and identify future developments and exciting challenges the community needs to overcome.

